



**RSAEC Executive Board Meeting - Adult Education Block Grant (AEBG)**  
**May 8, 2017      2:00 – 4:00**

**College and Workforce Preparation Center**  
**1572 N. Main Street, Orange, CA 92867 - Conference Room**  
**(714) 628-5999**

### AGENDA

Item	Discussion	Action
<b>Introduction of new attendees</b>		
<b>Approval of agenda</b>		
<b>Approval of consent agenda</b>		
<ul style="list-style-type: none"> <li>Minutes: April 17, 2017</li> </ul>		
<b>Vote to approve:</b> Amendments to the following State Deliverables: <ul style="list-style-type: none"> <li>Regional Comprehensive Plan</li> <li>2015-2016 Annual Plan</li> <li>2016-2017 Annual Plan</li> </ul>		
<b>Submitted Voting Items:</b>  <b>Vote to approve:</b> Funding for 3D Printers for the creation of a 3D Printing/Manufacturing Lab <ul style="list-style-type: none"> <li><b>Budget:</b> up to \$27,000 maximum</li> <li>This proposal includes up to ten 3D printers of various sizes, along with filament and extruders. Vendor has added to free printers (new add-on since first quote was received.)</li> </ul>		

<p><b>Vote to approve:</b> Court reporting Curriculum Development</p> <ul style="list-style-type: none"> <li>• <b>Budget:</b> \$7,000</li> <li>• Hire one part-time employee to develop new curriculum in the area of court reporting. The curriculum will include noncredit certificates of completion and pathways to credit bearing programs.</li> <li>• \$46.90 per hour (incl. benefits per the CEFA salary) x 149 hours</li> </ul>		
<p><b>Combined Strategy Workgroup (CSW)</b></p>	<p>Next CSW Meeting: Monday, May 22, 3:00-5:00 (CWPC – Room 113)</p> <p>Subcommittees:</p> <ul style="list-style-type: none"> <li>• See RSAEC website calendar for updates</li> </ul>	
<p><b>Reminders for 2017-2018</b></p> <ul style="list-style-type: none"> <li>• New Calendar coming soon: July 2017 – June 2018</li> <li>• Voting Members: Must be board approved for the new fiscal year starting July 1, 2017</li> </ul>		
<p><b>Other:</b></p>		
<p><b>Future Meetings:</b> 2017: June 12</p>		